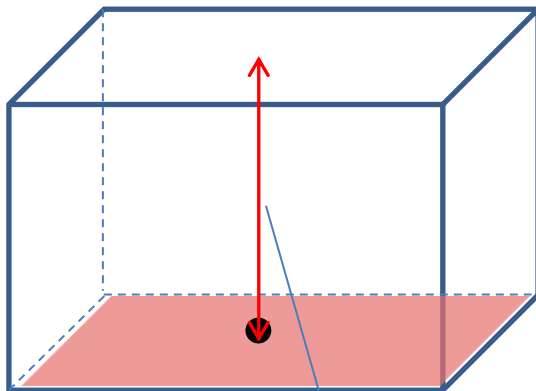


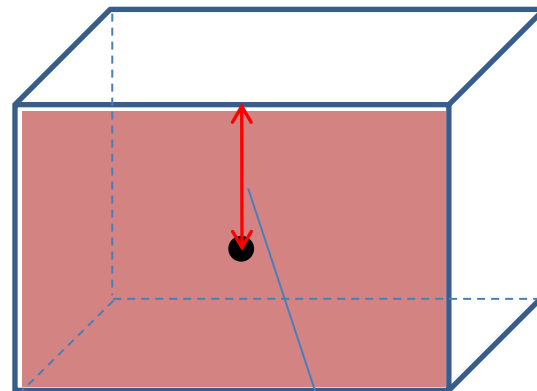
(a)



faceToFacenMax

● : cFaces[0]

(b)



faceToFacenMax

